

GOLDEN MIND ACHIEVERS INTERNATIONAL SCHOOL
MARCH 2026 LESSON PLAN

THEME	GRACE and COURTESY/PRACTICAL LIFE	GRACE and COURTESY/SENSORIAL	GRACE and COURTESY/LANGUAGE AND ARTS	GRACE and COURTESY/ MATHEMATICS	GRACE and COURTESY/PRACTICAL LIFE/SHOW AND TELL and CRAFTS
	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
1ST WEEK Dr. Seuss	<p>2</p> <p>Circle Time Practical Life Topic: Large button frame</p> <p>Objectives: At the end of the lesson the student will be able to</p> <ul style="list-style-type: none"> Develop dexterity and coordination. <p>Activity: Buttoning activity</p> <p>Dr. Seuss Activity: Bring your favourite Dr. Seuss Book</p> 	<p>3</p> <p>Circle Time Sensorial Topic: Introduction of Geometric Solids Objectives: At the end of the lesson the students will be able to:</p> <ul style="list-style-type: none"> Familiarize the mathematical names of geometric solids. Develop spatial visualization skills by manipulating and visualizing geometric solids in two-dimensional spaces. <p>Activity: Matching Geometric shapes</p> <p>Dr. Seuss Activity: Wear your best hat</p> 	<p>4</p> <p>Circle Time Language Topic: Letter s (lowercase)</p> <p>Objectives: At the end of the lesson the students will be able to:</p> <ul style="list-style-type: none"> Identify the pictures that start with the /s/ sound. Recognize the /s/ sound. Say /s/ sound. <p>Activity: Discussion/ Coloring / Tracing using sandpaper letter s</p> <p>Dr. Seuss Activity: Wear your best pajama's</p> <p>Dr. Seuss Characters ring toss.</p> 	<p>5</p> <p>Circle Time Mathematics Topic: Memory and Recall 1–15</p> <p>Objective: At the end of the lesson, students will be able to:</p> <ol style="list-style-type: none"> Visual recognition – can identify some numbers 1–15 shown using flashcards Verbal recognition – can say or repeat numbers 1–15 when prompted Recall – can remember and point to numbers after they are briefly shown <p>Activity: “Count with the Cat” – Students will count Seuss-themed objects (e.g., striped hats, fish cutouts, or pom-poms). They will match the correct number card to the quantity shown.</p> <p>Dr. Seuss Activity: Wacky Socks day.</p> 	<p>6</p> <p>Circle Time</p> <p>Arts and Craft Topic: Dr. Seuss</p> <p>Objectives: At the end of the lesson the student will be able to</p> <ul style="list-style-type: none"> Develop dexterity and coordination. <p>Art Activity</p> <p>Dr. Seuss handprint craft</p>  <p>Dr. Seuss Activity: Wear anything wacky or any Dr. Seuss characters!</p>

<p>2ND WEEK</p> <p>Rainbow</p>	<p>9 Circle Time Practical Life Topic: Snapping frame</p> <p>Objectives: At the end of the lesson the student will be able to</p> <ul style="list-style-type: none"> Develop finger control ad dexterity to manipulate snaps buttons Boost independence and enhance concentration. <p>Activity: Snapping</p>	<p>10 Circle Time Sensorial Topic: Rainbow sensory bin</p> <p>Objectives: At the end of the lesson the students will be able to:</p> <ul style="list-style-type: none"> Engage the sense of sight and touch. Help children learn and identify colors. <p>Activity: Rainbow color sorting</p> 	<p>11 Circle Time Language Topic: Letter r(Lower Case)</p> <p>Objectives: At the end of the lesson the students will be able to:</p> <ul style="list-style-type: none"> Identify lower case letter /r/ Recognize the /r/ sound Say /r/ sound/ <p>Activity: Discussion/ Coloring / Tracing using sandpaper letter r</p>	<p>12 Circle Time Mathematics Topic: Early counting 16-20</p> <p>Objective: Objectives: At the end of the lesson, students will be able to:</p> <ol style="list-style-type: none"> Visual recognition – can identify numbers 16–20 shown using flashcards Verbal counting – can count from 16–20 with teacher guidance One-to-one correspondence – can count objects from 16–20 correctly <p>Activity: “Build a Rainbow Count” – Students will count 16–20 colorful pom-poms, blocks, or paper raindrops and place them on a rainbow template. They will match the correct number card to the counted objects.</p>	<p>13 Circle Time Arts and Craft Topic: Rainbow</p> <p>Objectives: At the end of the lesson the student will be able to</p> <ul style="list-style-type: none"> Develop finger control ad dexterity to manipulate snaps buttons Boost independence and enhance concentration. <p>Art Activity:</p> <p>Rainbow strips craft</p> 
<p>3RD WEEK</p> <p>St Patrick’s Day</p>	<p>16 Circle Time Practical Life: Topic: Zipper frame</p> <p>Objectives: At the end of the lesson the student will be able to</p> <ul style="list-style-type: none"> Develop hand and eye coordination of movement. <p>Activity: Zipper frame</p>	<p>17 Circle Time Sensorial Topic: Green and Gold St. Patrick’s Day Sensory Bin.</p> <p>Objectives: At the end lesson, the student will be able to:</p> <ul style="list-style-type: none"> Develop the tactile experience of grasping. Enjoy and appreciate the beauty of St. Patrick’s Day festivities. <p>Activity: Color Sorting Gold and Green</p> 	<p>18 Circle Time Language Topic: Letter p :(Lower Case)</p> <p>Objective: At the end of the lesson the students will be able to:</p> <ul style="list-style-type: none"> Identify lower case letter /p/ Recognize the /P/ sound Say the /p/ sound Trace the lower case letter pusing the sandpaper letter. <p>Activity: individual presentation/Discussion/coloring</p>	<p>19 Circle Time Mathematics Topic: Counting Drill 1-20</p> <p>Objective: At the end of the lesson, students will be able to:</p> <ol style="list-style-type: none"> Verbal counting – can count from 1–20 with teacher guidance Visual recognition – can recognize numbers 1–20 shown on flashcards Sequencing – can arrange numbers 1–20 in correct order with assistance <p>Activity: “Lucky Count Hunt” – Number cards 1–20 will be placed around the classroom. Students will find a shamrock with a number, bring it to the teacher, and say the number aloud. The class will count together up to 20 after each round.</p>	<p>20 Circle Time</p> <p>Arts and Craft Topic: St. Patrick’s Day</p> <p>Objectives: At the end of the lesson the student will be able to</p> <ul style="list-style-type: none"> Develop hand and eye coordination of movement. <p>SHOW AND TELL Objectives: to be able to deepen students’ sense of loving their toy/book.</p> <p>Art Activity: St. Patrick plate arts and craft</p> 

<p>4TH WEEK</p> <p>FROG</p>	<p>Circle Time Practical Life Topic: Frog Lacing</p> <p>Objectives: At the end of the lesson the student will be able to:</p> <ul style="list-style-type: none"> Enhance a pincer grasp and improve visual perception abilities. <p>Lesson Proper:</p> <p>Activity: Lacing</p>	<p>24 Circle Time Topic: Frog Sensory Bin</p> <p>Objectives: At the end of the lesson the students will be able to:</p> <ul style="list-style-type: none"> Explore and appreciate the nature and habitat of the frog. <p>Lesson Proper: Presentation of a prepared DIY Frog sensory plays and letting the child to have hands on experience of frog sensory bin.</p> <p>Activity: Frog sensory play</p> 	<p>25 Circle Time</p> <p>Language Topic: Letter /f/ (Lower Case)</p> <p>Objectives: At the end of the lesson the students will be able to:</p> <ul style="list-style-type: none"> Identify lower case letter /f/ and the pictures/objects that start with the letter /f/sound. Recognize the /f/ sound Say the /f/ sound Trace the lower case letter fusing the sandpaper letter. <p>Activity: Mystery box / Discussion/tracing using the sandpaper letter f</p>	<p>26 Circle Time Mathematics Topic: Number Tracing 1-20</p> <p>Objective: At the end of the lesson, students will be able to:</p> <ol style="list-style-type: none"> Visual recognition – can identify numbers 1–20 Fine motor skills – can trace numbers 1–20 with guidance Number formation – can follow proper tracing direction with assistance <p>Activity: “Jump and Trace” – Students will trace numbers 1–20 on frog-themed worksheets. After tracing a number, they will count and color the same number of frogs.</p>	<p>27 Circle time</p> <p>Arts and Craft Topic: Frog</p> <p>Objectives: At the end of the lesson the student will be able to.</p> <ul style="list-style-type: none"> Practice simple vocabulary (frog, jump, green) Strengthen gross motor skills through movement <p>Art Activity:</p> 
<p>5TH WEEK</p> <p>EASTER</p>	<p>30 Circle Time</p> <p>Practical Life Topic: Peeling eggs</p> <p>Objectives: At the end of the lesson the students will be able to</p> <ul style="list-style-type: none"> Peel an Eggs Enhance hand and eye coordination <p>Activity: Peeling an eggs</p>	<p>31 Circle Time</p> <p>Sensorial Topic: Matching shapes</p> <p>Objectives: At the end of the lessons. Students will be able to</p> <ul style="list-style-type: none"> Recognize and memorize what shape looks like in the environment. <p>Activity: Matching shapes</p> <p>Outdoor activity:</p> <p>Nature scavenger hunt</p>	<p>1 Circle Time</p> <p>Language Topic: Lower case letter e</p> <p>Objectives: At the end of the lesson the students will be able to:</p> <ol style="list-style-type: none"> Identify letter e Say /o/ sound Identify things that begin with the sound of letter e Trace letter e <p>Activity: Discussion/Individual presentation</p> <p>Outdoor activity:</p> <p>Walking around the surroundings</p>	<p>2 Circle Time Mathematics:</p> <p>Topic: Number hunt 11-15 Objective: At the end of the lesson the students will be able to</p> <ol style="list-style-type: none"> Recognize and identify numbers 11-15. Participate in a fun number-hunting activity. Develop counting skills and gross motor skills through movement-based learning. <p>Activity: Easter Egg Number Hunt Hide plastic eggs or paper eggs around the classroom or play area, each labeled with a number from 11-15. Have children search for the eggs and bring them back. Once all eggs are found, count them together.</p>	<p>3 Circle Time</p> <p>Practical Life Topic: Recycling (presentation)</p> <p>Objectives: At the end of the lesson the students will be able to identify different types of garbage (plastic, paper, bottle and can).</p> <p>Activity: the teacher will invite the students to identify the types of garbage in the garbage bin.</p> <p>SHOW AND TELL</p> <p>Art Activity</p> 

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